

CHARACTER

PLAYER

LEVEL

Endless Realms

RACE

CLASS

PATH

GENDER

HEIGHT

WEIGHT

HAIR

EYES

AGE

SIZE

SPIRITUALITY

VICE

VIRTUE

LANGUAGES

Character Sheet

| TRAINABLE ^{75 EXP} | |
|-----------------------------|--|
| STR STRENGTH | |
| DEX DEXTERITY | |
| AGI AGILITY | |
| FOC FOCUS | |
| SPR SPIRIT | |

| SENSES ^{RANGE} | |
|-------------------------|--|
| BLIND SIGHT | |
| DARK VISION | |
| LOW LIGHT | |
| SMELL | |
| TREMORSENSE | |
| THERMAL | |

| INHERENT | |
|------------------|--|
| WIL WILLPOWER | |
| LUK LUCK | |
| AWR AWARENESS | |
| PRS PRESENCE | |

| SPD ^{SPEED} | |
|----------------------|-----|
| BASE | |
| LIGHT ENC. | -5 |
| MOD. ENC. | -10 |
| HEAVY ENC. | -15 |
| RUN | x2 |
| SWIM | |
| BURROW | |
| FLY | |
| JUMP | |

| SAVES ^{50 EXP} | | | |
|-------------------------|------|-----|-------|
| | BASE | MOD | TOTAL |
| DISABLE | | | |
| CONDITION | | | |
| BALANCE | | | |
| MAGIC | | | |
| PHYSICAL RESISTANCES | | | |
| BLUDGEONING | | | |
| SLASHING | | | |
| PIERCING | | | |
| ENERGY RESISTANCES | | | |
| ANIMUS | | | |
| ASTRAL | | | |
| CHAOS | | | |
| EARTH | | | |
| FIRE | | | |
| ICE | | | |
| LIGHTNING | | | |
| LIGHT | | | |
| ORDER | | | |
| SHADOW | | | |
| SPIRIT | | | |
| WATER | | | |
| WIND | | | |

| HP HEALTH POINTS | MP MANA POINTS | SP STAMINA POINTS | AP ACTION POINTS | XP EXPERIENCE POINTS |
|---------------------|-------------------|----------------------|---------------------|-------------------------|
| MAXIMUM | MAXIMUM | MAXIMUM | INITIATIVE | CURRENT |
| CURRENT | CURRENT | CURRENT | | SPENT |

5 EXP per 2 HP or 2 MP

| TALENTS ^{5 EXP} | | | | |
|--------------------------|------|------|-----|-------|
| PHYSICAL | RANK | BASE | MOD | TOTAL |
| ACROBATICS | AGI | | | |
| ANIMAL HANDLING | DEX | | | |
| CLIMBING | STR | | | |
| PERFORMANCE: | AGI | | | |
| PERFORMANCE: | AGI | | | |
| ESCAPE ARTIST | AGI | | | |
| FORAGING | SPR | | | |
| RIDING: | DEX | | | |
| RIDING: | DEX | | | |
| SWIMMING | STR | | | |
| TRACKING | FOC | | | |

| CUNNING | | | | |
|-----------------|-----|--|--|--|
| DISABLE TRAPS | DEX | | | |
| DISGUISE | SPR | | | |
| ETIQUETTE | SPR | | | |
| FORGERY | DEX | | | |
| JUDGE CHARACTER | SPR | | | |
| STREET SMARTS | SPR | | | |
| MAGIC SEALING | SPR | | | |
| SNEAKING | AGI | | | |
| SUBTERFUGE | SPR | | | |
| THIEVERY | DEX | | | |

| INTELLECT | | | | |
|--------------|-----|--|--|--|
| GEOGRAPHY | FOC | | | |
| HISTORY | FOC | | | |
| LINGUISTICS | FOC | | | |
| MAGIC | FOC | | | |
| MEDICINE | FOC | | | |
| MERCANTILE | FOC | | | |
| NAVIGATION | FOC | | | |
| REALMS | FOC | | | |
| SCRIBING | FOC | | | |
| SPIRITUALITY | FOC | | | |
| SUBTERRA | FOC | | | |
| WILDERNESS | FOC | | | |

NOTES

| COMBAT | | | | | | | |
|---------------|------|-----|-------|------------------|------|-----|-------|
| | BASE | MOD | TOTAL | | BASE | MOD | TOTAL |
| PRECISION | | | | BLUNDER | | | |
| ACUITY | | | | DAMAGE REDUCTION | | | |
| DEFENSE BONUS | | | | MAGIC REDUCTION | | | |
| | | | | CRIT RANGE | | | |

| WEAPON | WEAPON EFFECT | DAMAGE L/H | RANGE |
|--------|---------------|------------|-------|
| | | | |
| | | | |
| | | | |

| ARMOR | DR | MR | AGI PENALTY | SPD PENALTY | ARMOR EFFECT |
|-------|----|----|-------------|-------------|--------------|
| | | | | | |
| | | | | | |
| | | | | | |

| MAGICAL ITEMS | MAGICAL EFFECT |
|---------------|----------------|
| | |
| | |
| | |
| | |