Endless Realms — Character Sheet

CHARACTER	PLAYER	LEVEL
Varaag Kaardus of the Garrak clan		4

RACE	CLASS	PATH	GENDER
Ulvar Kyr	Barbarian	Furyborn Heart	M

HEIGHT	WEIGHT	HAIR	EYES	AGE	SIZE
6'5"	360 lbs	Black, brown, and silver	Green-right, Brown-left	31	M

SPIRITUALITY	VICE	VIRTUE	LANGUAGES
Lystra	Arrogant	Loyal	Common, Ulvar Kyr, Dengu

TRAINABLE (75 EXP)

STR STRENGTH	4
DEX DEXTERITY	4
AGI AGILITY	2
FOC FOCUS	1
SPR SPIRIT	2

INHERENT

WIL WILLPOWER	6
LUK LUCK	4
AWR AWARENESS	4
PRS PRESENCE	5

SENSES

	RANGE
BLIND SIGHT	
DARK VISION	
LOW LIGHT	
SMELL	20 ft
TREMORSENSE	
THERMAL	

SPD SPEED

BASE	30
LIGHT ENC.	-5
MOD. ENC.	-10
HEAVY ENC.	-15
RUN	x2
SWIM	15
BURROW	
FLY	
JUMP	3

SAVES (50 EXP)

	BASE	MOD	TOTAL
DISABLE	1		
CONDITION	3		
BALANCE	2		
MAGIC	1		
PHYSICAL RESISTANCES			
BLUDGEONING			
SLASHING			
PIERCING			
ENERGY RESISTANCES			
ANIMUS			
ASTRAL			
CHAOS			
EARTH			
FIRE			
ICE	3		
LIGHTNING			
LIGHT			
ORDER			
SHADOW			
SPIRIT			
WATER			
WIND			

HP HEALTH POINTS	MP MANA POINTS	SP STAMINA POINTS	AP ACTION POINTS	XP EXPERIENCE POINTS
45 MAXIMUM	19 MAXIMUM	24 MAXIMUM	10	300 CURRENT
CURRENT	CURRENT	CURRENT	INITIATIVE 6	300 SPENT

5 EXP per 2 HP or 2 MP

TALENTS (5 EXP)

PHYSICAL		RANK	BASE	MOD	TOTAL
ACROBATICS	AGI	2			
ANIMAL HANDLING	DEX	1			
CLIMBING	STR	3	2		5
PERFORMANCE:	AGI				
PERFORMANCE:	AGI				
ESCAPE ARTIST	AGI	2			
FORAGING	SPR	1			
RIDING:	DEX				
RIDING:	DEX				
SWIMMING	STR	4	2		6
TRACKING	FOC	1			

CUNNING					
DISABLE TRAPS	DEX				
DISGUISE	SPR				
ETIQUETTE	SPR				
FORGERY	DEX				
JUDGE CHARACTER	SPR				
STREET SMARTS	SPR	2			
MAGIC SEALING	SPR				
SNEAKING	AGI	2			
SUBTERFUGE	SPR	2			
THIEVERY	DEX	3			
Unflinching Resolve	Level	4			

INTELLECT					
GEOGRAPHY	FOC				
HISTORY	FOC				
LINGUISTICS	FOC				
MAGIC	FOC				
MEDICINE	FOC				
MERCANTILE	FOC				
NAVIGATION	FOC				
REALMS	FOC				
SCRIBING	FOC				
SPIRITUALITY	FOC				
SUBTERRA	FOC				
WILDERNESS	FOC				

NOTES

Barbarian can no longer tell friend from foe while Raging, attacks the nearest subject. See Wrathful Nature.

COMBAT

	BASE	MOD	TOTAL		BASE	MOD	TOTAL
PRECISION	2			BLUNDER	1		
ACUITY	0			DAMAGE REDUCTION	4		
DEFENSE BONUS	1			MAGIC REDUCTION	1		
				CRIT RANGE	10		

WEAPON

WEAPON	WEAPON EFFECT	DAMAGE L/H	RANGE
Claymore	Does not ignore DR on crit, instead deals +50% damage	8/13	
While Angry	-1 to Precision	13/19	
While Raging	-3 to Precision	17/27	

ARMOR

ARMOR	DR	MR	AGI PENALTY	SPD PENALTY	ARMOR EFFECT
Guardsman's Armor	6				

MAGICAL ITEMS

MAGICAL ITEMS	MAGICAL EFFECT